

# **AMENDMENTS TO THE CLAIMS**

1. (currently amended). A display control method comprising the steps of:  
obtaining a complete image from a source;  
extracting a first partial image from the complete image, ~~which results in said~~ wherein the  
complete image ~~becoming~~ is altered to become a modified image; the first partial image  
comprising at least one portion of a display object;  
extracting a contour of the at least one portion of the display object;  
adding a visual effect to the extracted ~~first partial image~~ contour to form a game piece;  
displaying the modified image; and  
displaying the ~~first partial image~~ game piece ~~added with the visual effect~~ in a moving  
motion.
2. (canceled)
3. (canceled)
4. (currently amended) The display control method according to Claim 1, wherein a visual  
effect by which the ~~first extracted partial image~~ game piece can stereographically be seen is  
added in the step of adding the visual effect.
5. (currently amended) The display control method according to Claim 1, wherein the step  
of adding the visual effect further comprises the step of modifying the brightness of the ~~first~~  
~~extracted partial image~~ game piece.
6. (currently amended) The display control method according to Claim 1, further  
comprising the steps of:  
displaying a predetermined game character; and  
displaying a second partial image together with the game character in a moving motion in  
response to an operation ~~for of~~ moving the game character.

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7. (currently amended) The display control method according to Claim 6, further comprising the steps of:

displaying, together with the game character, a straight line passing through the center of the complete image; and

displaying according to a predetermined timing the second partial image, which has been displayed in a moving motion together with the game character, in a moving motion along the straight line toward the first partial image game piece.

8. (previously amended) The display control method according to Claim 7, wherein the second partial image is displayed at a speed corresponding to the size of the second partial image.

9. (currently amended) The display control method according to Claim 8, further comprising the steps of:

detecting contact between the first game piece and the second partial images; and

adding, upon detection of the contact between both partial images the game piece and the second partial image, a visual effect corresponding to the size of the second partial image.

10. (currently amended) A storage medium having recorded therein a display control program, wherein the display control program executes executing the steps comprising of:

obtaining a complete image from a source;

extracting a partial image from the complete image, which results in said wherein the complete image becoming is altered to become a modified image, the first partial image comprising at least one portion of an object;

extracting a contour of the at least one portion of the display object;

adding a visual effect to the extracted partial image contour to form a game piece;

displaying the modified image; and

displaying the ~~extracted partial image added with the visual effect~~ game piece in a moving motion.

11. (currently amended) A display control device comprising:

means for obtaining a complete image from a source;

extraction means for extracting a partial image from the complete image, wherein the complete image is altered to become a modified image, which results in said complete image becoming a modified image the first partial image comprising at least one portion of an object;

extraction means for extracting a contour of the at least one portion of the display object;

visual effect addition means for adding a visual effect to the extracted contour to form a game piece ~~partial image~~; and

display means for displaying both the ~~partial image~~ game piece in a moving motion ~~added with the visual effect and the incomplete modified image~~.

12. (currently amended) A display control program stored on a computer-readable medium, the display control program ~~and that executes~~ executing the steps of:

obtaining a complete image from a source;

extracting a partial image from the complete image, wherein the complete image is altered to become a modified image, the first partial image comprising at least one portion of an object; ~~which results in said complete image becoming a modified image;~~

extracting a contour of the at least one portion of the display object;

adding a visual effect to the extracted ~~partial image~~ contour to form a game piece;

displaying the modified image; and

displaying the ~~partial image added with the visual effect~~ game piece in a moving motion.